Lanceabit's Mighty Joust

REQUIRES:

1: Each player puts a token on "START"

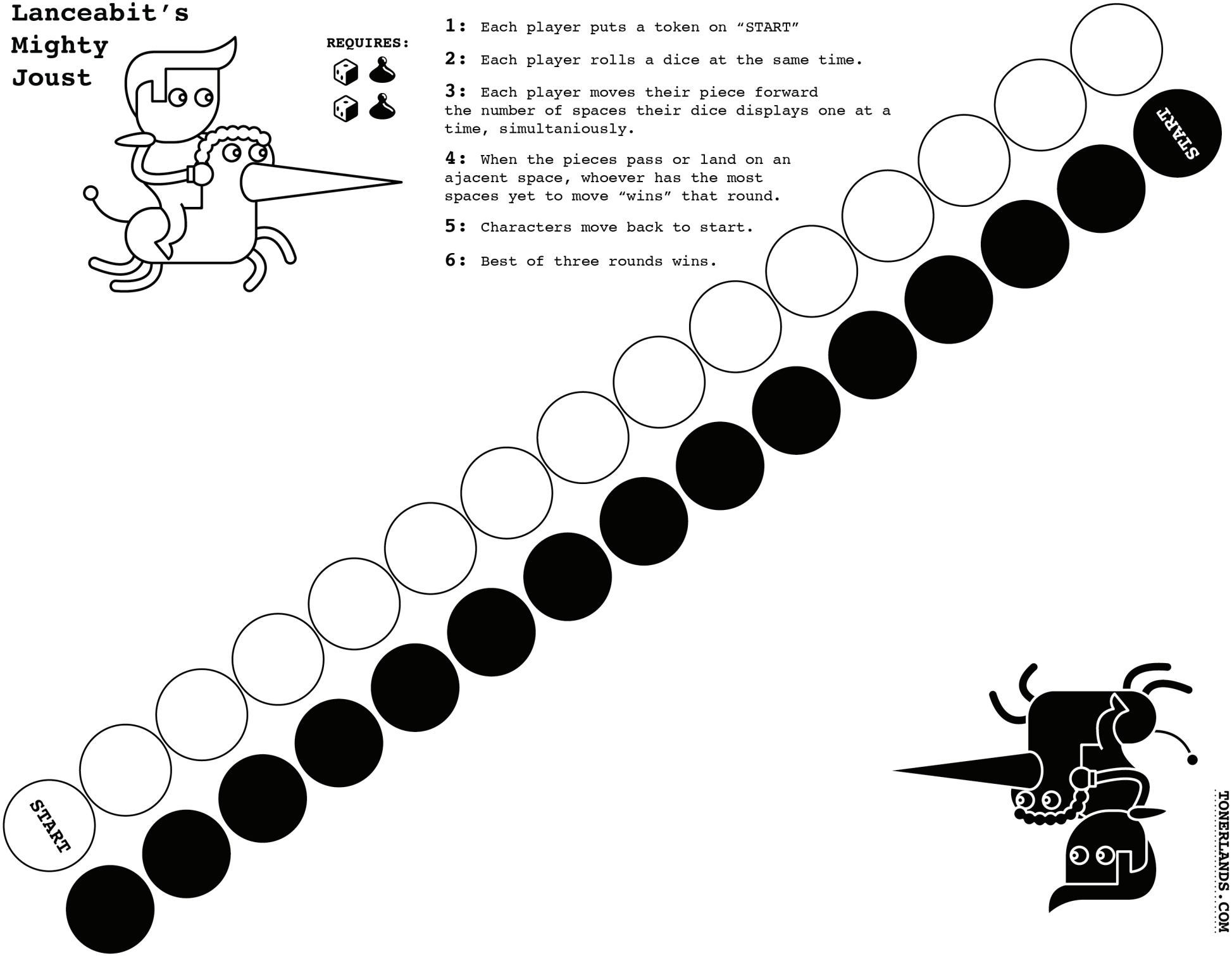
2: Each player rolls a dice at the same time.

3: Each player moves their piece forward the number of spaces their dice displays one at a time, simultaniously.

4: When the pieces pass or land on an ajacent space, whoever has the most spaces yet to move "wins" that round.

5: Characters move back to start.

6: Best of three rounds wins.



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